

DEFENSIVE AND COMPETITIVE BIDDING
<b>OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)</b>
Sound at 2 level up. About 16HCP. New Suit: NF
Jump new suit: INV. Jump raise: PRE. 1NT: 8-11 stopper
RESP X: values or T/O. not PEN
Cue: F with new suit or STR raise.
<b>INT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>
15-18 HCP. System on over 1NT opening
LEBENSORHL: SLOW SHOWS. DBL: PEN
Reopen NT: 10-14 HCP. 2NT: 18-19HCP
4 <sup>th</sup> Live: NAT. 15+-18 BAL
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>
1 SUIT: PRE
2 SUIT: 2NT: 2 lowest suits. WK or very STR (also 1NT by PH)
Reopening: 2NT: BAL 18-19, Jump O/C: 6+ good hand then
Reopen: 2NT, new suit: F1
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>
MICHAELS CUE: PRE or STR in Direct and over 1NT resp
1m-2m (Majors). 1M-2M (OM + m). 2NT (minors)
Jump CUE: Nat /m ub direct. Else STOP ASK
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>
CAPPELLETTI: In direct and reopening position
2♣: any 1 suiter, then advancer 2♦ P/C. new suit=NF
2♦: both Majors: then 2NT: F1, 3m:NF
2♥: ♥+minor. Then 2♠/3m: NF. 2NT: ask the m
2♠: ♠+minor. Then 3♥/3m: NF. 2NT: ask the m
DOUBLE: PENALTY (may be as light as Openers min)
<b>VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)</b>
LEB: SLOW SHOWS
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣</b>
X=Majors
NT=minors
Applies vs STR 1C/2C openings and WK, ART 1D/2D respo
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>
New Suit: F at 1 level only. Jump Raise: PRE
1M-X-2NT (limit raise). 1M-X-3NT (FG Raise)

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	3 <sup>RD</sup> AND 5 <sup>TH</sup>	3 <sup>RD</sup> AND 5 <sup>TH</sup>	
NT	4 <sup>TH</sup>	4 <sup>TH</sup>	
Subseq	SAME VS SUIT		
Other: X for unusual lead vs suit cancel previous message			
<b>LEADS</b>			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Axx	AKJ10, ask UB or CT	
King	KQx	KQx, KQJ, ask ATT	
Queen	QJ, QJx	QJx, KQ109, Ask UB	
Jack	J10x, KJ10x	J10x, KJ10x	
10	109x, H109x	Same vs Suit	
9	9x		
Hi-X	Sx, Hx,	xSx	
Lo-X	HxS, HxxxS	xSxx, HxxSxx	
<b>SIGNALS IN ORDER OF PRIORITY</b>			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT: Hi=Enc	Count, Hi/Lo=E	ATT
Suit 2	Count	S/P	Count
3	S/P (dummy short)		S/P
1	As above	As above	As above
NT 2	S/P	Hi/Lo=E	
3		S/P	
Signals (including Trumps): Trump: Hi/Lo =O or S/P			
Discourage ATT at T1 has obvious shift implications			
<b>DOUBLES</b>			
<b>TAKEOUT DOUBLES (Style; Responses; Reopening)</b>			
May be light with classic shape. Cue Bid=F until a suit is bid twice			
Resp X and Ext-Resp X. 1NT:7-10 stopper			
Support X and XX			
<b>SPECIAL, ARTIFICIAL &amp; COMPETITIVE DBLS/RDLS</b>			
Neg X until 3♣			
Maximal overcall X of raised suit: Supp X and XX			
When raise to two is available			

W B F CONVENTION CARD
<b>CATEGORY: GREEN</b>
<b>NCBO: PANAMA</b>
<b>PLAYERS:</b>
<b>MADURO/VILLAREAL/FREUND/ANTOSZ/VEGA</b>
<b>OPEN SMALL FEDERATIONS CHAMPIONSHIP</b>
<b>SYSTEM SUMMARY</b>
5 CARD MAJOR
2/1 FORCING GAME
2♣ FG OPENING
2♦/♥/♠ WEEK OPENINGS
1NT: 15/17HCP (MIGHT HAVE 5-4 OR 6m)
INV MINORS RAISES
2NT over 1M Opening: JACOBY RAISE
DRURY OVER 1M OPENING AT 3 <sup>RD</sup> POS
0314 RKBW
<b>SPECIAL BIDS THAT MAY REQUIRE DEFENSE</b>
GAMBLING 3NT WITH LITTLE OUTSIDE STRENGHT
COMP CUE=LIMIT+ RAISE. JUMP RAISE PREEM
LEBENSORHL= SLOW SHOWS
1M RESPONSE MAY BYPASS 1D
VS M MICHAELS: CUE OF M=LIMIT+ RAISE
<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>IMPORTANT NOTES</b>
<b>PSYCHICS: RARE</b>



